Most Dangerous Game Part III pg. 39-46

1. How does Zaroff feel about Lazarus being lost along with the man he was hunting? Why is this strange? What does it tell you about Zaroff as a character? Is this direct or indirect characterization.

2. Zaroff tells Rainsford to avoid the “Death Swamp” because of the quicksand. What sort of conflict is this? Explain your answer.

3. Upon leaving the chateau, Rainsford experiences all 3 types of conflict. Identify each, citing evidence (pg39-40/CR: 25).

4. The author has Rainsford stop and rest. How does this create suspense? Would you have stopped and rested? What does the fact he does this tell you about Rainsford? Direct or indirect characterization? Explain and cite all answers.

5. Did the General see Rainsford in the tree and let him go? Explain your inference and cite evidence to support it.

6. Explain how Rainsford fights nature, Zaroff, and himself on pg. 43/CR: 28.

7. Zaroff sets a pack of hounds on Rainsford. What type or types of conflict is this? Explain your answer and cite evidence. Could it be multiple types? Explain.

8. How does Rainsford ultimately escape Zaroff? What does this tell you about his character? Direct or indirect characterization? Explain your answer.

9.Rainsford “wins” the game, but what does he decide to do? What does that tell you about how Rainsford has changed as a character? Do you think he will continue to have games as Zaroff did? Explain your answers and cite evidence.

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